

CITY OF FRANKLIN, INDIANA

BUDGETARY RESOLUTION No.: 18-16

A COMMON COUNCIL BUDGETARY RESOLUTION AUTHORIZING A TRANSFER

WHEREAS, monies are needed in the MVH Services for the remainder of 2018, and

WHEREAS, sufficient monies are in the MVH Street Commissioner budget such that transfer of the funds to Services is appropriate, and

THEREFORE, be it ordained by the Common Council of the City of Franklin, Johnson County, Indiana, that the following sum of money is hereby transferred into the account named and for the purpose specified, subject to the laws governing same.

AMOUNT

FROM: MVH-Street Commissioner 201 001 111 \$ 8,000.00

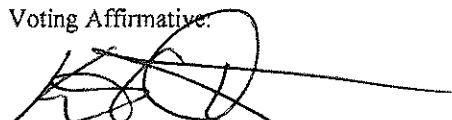
TO: MVH-Services 201 001 300 \$8,000.00

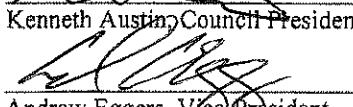
Introduced and Filed on the 17 day of December, 2018.

DULY PASSED on this 17 day of December, 2018, by the Common Council of the City of Franklin, Johnson County, Indiana, having been passed by a vote of 5 in Favor and 0 Opposed.

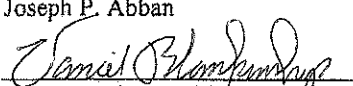
City of Franklin, Indiana, By its Common Council:

Voting Affirmative:

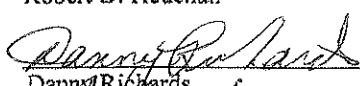

Kenneth Austin, Council President

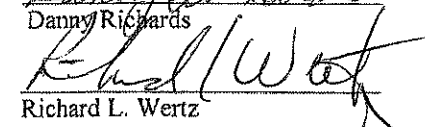

Andrew Eggers, Vice-President

Absent
Joseph P. Abban


Daniel J. Blankenship

Absent
Robert D. Heuchan


Danny Richards


Richard L. Wertz

Voting Opposed:

Kenneth Austin, Council President

Andrew Eggers, Vice-President

Joseph P. Abban

Daniel J. Blankenship

Robert D. Heuchan

Danny Richards

Richard L. Wertz

Attest:


Jayne Rhodes

City Clerk-Treasurer

Presented by me to the Mayor of the City of Franklin for his approval or veto pursuant to Indiana Code § 36-4-6-15, 16, this 17 day of December, 2018 at 6:05 o'clock a.m./p.m.


Jayne Rhoades,
City Clerk-Treasurer

This ordinance having been passed by the legislative body and presented to me [Approved by me and duly adopted, pursuant to Indiana Code § 36-4-6-16(a)(1)] [Vetoed, pursuant to Indiana Code § 36-4-6-16(a)(2)], this 17 day of December, 2018 at 6:05 o'clock a.m./p.m.


Steve Barnett
Mayor

Attest:


Jayne Rhoades,
City Clerk-Treasurer

Prepared by: srb