

CITY OF FRANKLIN, INDIANA

BUDGETARY RESOLUTION No.: 16-10

A COMMON COUNCIL BUDGETARY RESOLUTION AUTHORIZING A TRANSFER

WHEREAS, monies are needed in the General Fund Police budget for the remainder of the 2016 budget year, and

WHEREAS, sufficient monies are in the Services budget such that transfer of the funds to Supplies is appropriate, and

THEREFORE, be it ordained by the Common Council of the City of Franklin, Johnson County, Indiana, that the following sum of money is hereby transferred into the account named and for the purpose specified, subject to the laws governing same.

AMOUNT

FROM: Services 101 007 300 \$ 10,000.00

TO: Supplies 101 007 200 \$ 10,000.00

Introduced and Filed on the 7th day of November, 2016.

DULY PASSED on this 7th day of November, 2016, by the Common Council of the City of Franklin, Johnson County, Indiana, having been passed by a vote of 6 in Favor and 0 Opposed.

City of Franklin, Indiana, By its Common Council:

Voting Affirmative:

Voting Opposed:


Stephen Barnett, Council President

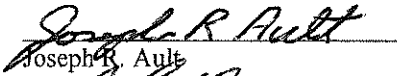
Stephen Barnett, Council President


Kenneth W. Austin, Vice President

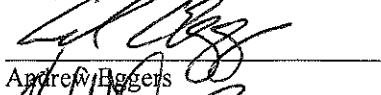
Kenneth W. Austin, Vice President

Absent
Joseph P. Abban

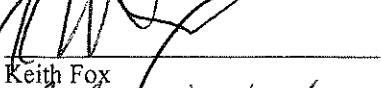
Joseph P. Abban


Joseph R. Ault

Joseph R. Ault


Andrew Eggers

Andrew Eggers


Keith Fox

Keith Fox


Richard L. Wertz

Richard L. Wertz

Attest:

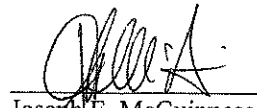

Jayne Rhodes
City Clerk-Treasurer

Presented by me to the Mayor of the City of Franklin for his approval or veto pursuant to Indiana Code § 36-4-6-15, 16, this

7 day of November, 2016 at 6:15 o'clock a.m. (p.m.)


Jayne Rhoades,
City Clerk-Treasurer

This ordinance having been passed by the legislative body and presented to me [Approved by me] and duly adopted, pursuant to Indiana Code § 36-4-6-16(a)(1) ~~[Vetoed, pursuant to Indiana Code § 36-4-6-16(a)(2)]~~, this 7th day of November, 2016 at _____ o'clock a.m./p.m.


Joseph E. McGuinness
Mayor

Attest:


Jayne Rhoades,
City Clerk-Treasurer

Prepared by: Jayne Rhoades/srb
Clerk-Treasurer